

Deep Learning An Introduction

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Further Reading

Goodfellow, Bengio, and Courville, Deep Learning, 2016:

- principled and rigurous approach
- great technical coverage
- community standard

Erdmann et al., Deep Learning for Physics Research, 2021:

- physics-oriented examples and exercises
- (some) coverage of uncertainties and custom loss functions

Lippe, UvA Deep Learning Tutorials, 2023:

• https://uvadlc-notebooks.readthedocs.io

Introduction / Machine Learning





Machine Learning = data o model o fit

Target: any quantity Y we want to predict (costly or impossible to measure)

Feature: any quantity X_i we compute from observable quantities

Training Data: D = $\{(x_i, y_i) \in \mathcal{X} \times \mathcal{Y} : 1 \le i \le m\}$

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Structured data:

- tabular representation
- X_i facilitate the prediction of Y, e.g., through well-designed preprocessing

Structured Data



```
df = fact.io.read data( # pandas.DataFrame
    "gamma simulations facttools dl2.hdf5",
    kev = "events"
X = df[[ # select features
    "length", # -> shape (n events, n features)
    "width".
    "num_islands",
    "num_pixel_in_shower",
    # ...
]].to_numpy()
v = df["corsika_event_header_total_energy"]
clf = sklearn.ensemble.RandomForestClassifier()
clf.fit(X, y)
```

Structured Data



Logistic Regression:

$$\widehat{\mathbb{P}}_{\beta}(Y = +1 \mid X = x) = \frac{e^{\langle \beta, x \rangle}}{1 + e^{\langle \beta, x \rangle}}$$

Structured Data



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- boost performance through ensembling

These models perform amazingly \bigotimes (if structure permits \bigotimes)

Unstructured Data





Deep Learning learns features as a part of the model 🚀

- no manual feature-engineering necessary 🙌
- instead, architecture optimization and more data needed 😟



- 2. Fitting
- 3. Data and Assumptions
- 4. Concluding Remarks
- 5. Hands-On Exercises (Quentin Führing, Jan Herdieckerhoff)

Modeling

Polynomial Regression:
$$y=f_{eta}(x)+\epsilon, \;\;$$
 where $\;\; f_{eta}(x)=\sum_{i=0}^n \langle eta_i,x^i
angle \;$

- $y \in \mathbb{R}$, $x \in \mathbb{R}^d$, and $\beta_i \in \mathbb{R}^d$
- $\langle a,b\rangle = \sum_{j=1}^d a_j \cdot b_j$ is the scalar product

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 angle \ = \ \sum_{j=1}^d a_j \cdot b_j$ is the scalar product
- typical loss: $\mathcal{L}_{D}(\beta) = \sum_{i=1}^{m} (y_i f_{\beta}(x_i))^2$ where $(x_i, y_i) \in D$ and $D = \{(x_i, y_i) \in \mathcal{X} \times \mathcal{Y} : 1 \le i \le m\}$ is the training set

ogistic Regression:
$$\widehat{y} = \underset{i \in \{1,2,\dots,C\}}{\operatorname{arg\,max}} \widehat{\mathbb{P}}_{\beta}(Y = i \mid X = x)$$

L

ogistic Regression:
$$\widehat{y} = \underset{i \in \{1, 2, \dots, C\}}{\operatorname{arg\,max}} \underbrace{\widehat{\mathbb{P}}_{\beta}(Y = i \mid X = x)}_{= \rho(\langle \beta_i, x \rangle)}$$
where $\rho(v_i) = \begin{cases} \frac{1}{1 + \sum_{j=2}^k e^{v_j}} & i = 1\\ \frac{e^{v_i}}{1 + \sum_{j=2}^k e^{v_j}} & i \in \{2, 3, \dots, C\} \end{cases}$

L



The **soft-max** operation ρ projects to the unit simplex $\{p \in \mathbb{R}^C : p_i \ge 0, 1 = \sum_{i=1}^C p_i\}$

Motivation: the Logistic Regression represents linear models of the log-odds.

$$\log \frac{\mathbb{P}(Y=2 \mid X=x)}{\mathbb{P}(Y=1 \mid X=x)} = \langle \beta_2, x \rangle + \epsilon \stackrel{?}{>} 0$$
$$\log \frac{\mathbb{P}(Y=3 \mid X=x)}{\mathbb{P}(Y=1 \mid X=x)} = \langle \beta_3, x \rangle + \epsilon \stackrel{?}{>} 0$$

$$\log \frac{\mathbb{P}(Y=k \mid X=x)}{\mathbb{P}(Y=1 \mid X=x)} = \langle \beta_C, x \rangle + \epsilon \stackrel{?}{>} 0$$

. . .

• Polynomial Regression =

a linear model of exponentiated inputs x^i

- Logistic Regression = a linear model of the log-odds
- The **soft-max** operation maps these log-odds to (estimates of) class probabilities



Deep Nets: use multiple (logistic regression-like) layers

• learnable linear combinations $\langle \beta, \bullet \rangle$



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Density: A family G of models can approximate any function $f \in C(\mathbb{R}^n)$, if $\forall \varepsilon > 0$, compact $K \subseteq \mathbb{R}^n$, $\exists g \in G$, such that

$$\max_{x \in K} \left\| f(x) - g(x) \right\| < \varepsilon$$

¹ Pinkus, "Approximation theory of the MLP model in neural networks", 1999.

² Kidger and Lyons, "Universal approximation with deep narrow networks", 2020.

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- One hidden layer of arbitrary width is dense iff σ is non-polynomial.¹
- Arbitrarily deep nets with minimum width d + C + 2 are dense.²

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- One hidden layer of arbitrary width is dense iff σ is non-polynomial.¹
- Arbitrarily deep nets with minimum width d + C + 2 are dense.²
- Deep nets are often more *efficient* approximators than wide shallow nets.
- Density does not imply the existence of a learning algorithm to select g from G

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Under-Fitting:

- approximation
- high bias, low variance

Over-Fitting:

- memorization
- low bias, high variance

Double Descent:

• interpolation³

³ Belkin et al., "Reconciling modern machine-learning practice and the classical bias-variance trade-off", 2019

Convolution: $S(i,j) = (K * I)(i,j) = \sum_{m,n} I(i-m,j-n) \cdot K(m,n)$



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Pooling: only maintain the **maximum** of each neighborhood.



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Pooling: only maintain the maximum of each neighborhood.

- translation invariance
- sparse interactions
- parameter sharing



In general, specialized layers are used to introduce **biases**, depending on the data.

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Practical Recommendations:

• Build on Existing Solutions for similar problems
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Practical Recommendations:

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- Extensively Tune the hyper-parameters (# layers, # features per layer, ...)
- Assumptions > Depth hence, prioritize baseline methods

Fitting

Notation:

- $h_{\beta}: \mathcal{X} \to \mathbb{R}^C$ is our model, parametrized by $\beta \in \mathbb{R}^B$ (fixed architecture)
- + $\ell(h_{eta}(x),y)$ measures the deviation between $h_{eta}(x)$ and y

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Ultimate Goal: minimize the *expected* risk:

$$R(h_{\beta},\ell) = \mathbb{E}_{(x,y)\sim\mathbb{P}}\big(\ell(h_{\beta}(x),y)\big) = \int_{\mathcal{X}\times\mathcal{Y}} \mathbb{P}\big(X=x, Y=y\big)\cdot\ell\big(h_{\beta}(x),y\big) \,\mathrm{d}x \,\mathrm{d}y$$

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Approach: approximate $R(h_{\beta}, \ell)$ empirically with the training data D:

$$\widehat{R}_{\mathrm{D}}(h_{\beta},\ell) = \frac{1}{m} \sum_{i=1}^{m} \ell \left(h_{\beta}(x_i), y_i \right) \xrightarrow[m \to \infty]{} R(h_{\beta},\ell)$$

and choose $\beta^* = \arg \min_{\beta \in \mathbb{R}^B} \widehat{R}_D(h_\beta, \ell).$

Mean Squared Error:
$$\ell(h(x), y) = ||h(x) - y||_2^2$$

Cross Entropy / Logistic Loss: $\ell'(h(x), y) = -\sum_{i=1}^{C} \delta_{y=i} \log([h(x)]_i)$

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Proper Scoring Rule: any $\ell : \mathcal{Z} \times \mathcal{Y} \to \mathbb{R}$ for which $\arg \min_{h \in \mathcal{H}} R(h; \ell) = \mathbb{P}(Y \mid X)$.

- cross entropy is proven to be such a loss function
- hence, ERM with cross entropy readily learns $\mathbb{P}(Y \mid X)$ 🚀

Ultimate Goal: minimize the *expected* risk:

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- + $\widehat{R}_{\mathrm{D}}(h_{\beta},\ell)$ is just a function to be minimized
- use gradient information to reduce $\widehat{R}_{\mathrm{D}}(h_{\beta},\ell)$ until β^{*} is found.
- ignore higher-order derivatives to safe computation time.



Ideas:

- + $\widehat{R}_{\mathrm{D}}(h_{\beta},\ell)$ is just a function to be minimized
- use gradient information to reduce $\widehat{R}_{\mathrm{D}}(h_{\beta},\ell)$ until β^{*} is found.
- ignore higher-order derivatives to safe computation time.
- introduce randomness into the gradients to improve convergence.



Stochastic Gradient Descent (SGD): in each step k, reduce the risk $\widehat{R}_{D}(h_{\beta}, \ell)$ w.r.t. a *single, random* example.

$$\beta^{(k+1)} \leftarrow \beta^{(k)} - \alpha^{(k)} \nabla_{\beta} \ell \Big(h\big(x_{i^{(k)}}, \beta^{(k)}\big), y_{i^{(k)}} \Big) \text{ where } \begin{cases} \beta^{(k)} & \text{the parameter vector of } h \\ \alpha^{(k)} & \text{the step size} \\ (x_{i^{(k)}}, y_{i^{(k)}}) & \text{the example} \end{cases}$$

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Full Gradient Descent (GD): in each step k, reduce $\widehat{R}_{D}(h_{\beta}, \ell)$ w.r.t. all examples.

$$\beta^{(k+1)} \leftarrow \beta^{(k)} - \alpha^{(k)} \nabla_{\beta} \widehat{R}_{\mathrm{D}}(h_{\beta}, \ell) = \beta^{(k)} - \alpha^{(k)} \frac{1}{m} \sum_{i=1}^{m} \nabla_{\beta} \ell \Big(h\big(x_i, \beta^{(k)}\big), y_i \Big)$$

Convergence Rate⁴: worst-case # iterations, in which $\widehat{R}_{D}(h_{\beta}, \ell) \leq \widehat{R}_{D}(h_{\beta^{*}}, \ell) + \epsilon$

⁴ Bottou, Curtis, and Nocedal, "Optimization Methods for Large-Scale Machine Learning", 2018.

Convergence Rate⁴: worst-case # iterations, in which $\widehat{R}_{D}(h_{\beta}, \ell) \leq \widehat{R}_{D}(h_{\beta^{*}}, \ell) + \epsilon$

- GD: $\propto m \cdot \log(\frac{1}{\epsilon})$
- SGD: $\propto \frac{1}{\epsilon}$ (independent of *m*)

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- GD: $\propto m \cdot \log(\frac{1}{\epsilon})$
- SGD: $\propto \frac{1}{\epsilon}$ (independent of *m*)
- + For SGD, the same rate applies to $R(h_eta,\ell)$ (independent of D if $m\gg k)$ 🚀

Hence, SGD has an amazing performance for large data sets.

⁴ Bottou, Curtis, and Nocedal, "Optimization Methods for Large-Scale Machine Learning", 2018.

Noise Reduction: use mini-batches instead of single examples,

$$\beta^{(k+1)} \leftarrow \beta^{(k)} - \alpha^{(k)} \frac{1}{b} \sum_{i=1}^{b} \nabla_{\beta} \ell \Big(h\big(x_{b_i}, \beta^{(k)}\big), y_{b_i} \Big). \quad \text{where} \quad b \ll m.$$

- smaller variance of update steps
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- most common approach for deep nets

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Learning Rate Scheduling:

- even with mini-batches, noise can eventually prevent the reduction of $\widehat{R}_{\rm D}(h_{\beta},\ell)$
- hence, decrease step sizes $\{\alpha^{(k)}\}$ over time

Momentum:

$$\beta^{(k+1)} \leftarrow \beta^{(k)} - g(\beta^{(k)}) + \gamma^{(k)} \cdot (\beta^{(k)} - \beta^{(k-1)}) \text{ where } \begin{cases} g(\beta^{(k)}) & \text{SGD, GD, or mini-batch gradient} \\ \gamma^{(k)} & \text{a weighting parameter} \end{cases}$$

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Accelerated Gradient a.k.a. Nesterov Momentum:

$$\beta^{(k+1)} \leftarrow \beta^{(k)} - g(\beta^{(k)} + \gamma^{(k)} \cdot (\beta^{(k)} - \beta^{(k-1)})) + \gamma^{(k)} \cdot (\beta^{(k)} - \beta^{(k-1)})$$

- momentum is applied before $g(\cdot)$
- GD: optimal convergence rate $\propto \frac{1}{\epsilon^2}$
- SGD: good practical performance but (theoretical) convergence rate is not improved

Backpropagation

Goal: compute $\nabla_{\beta}\ell(h(x_i,\beta),y_i)$ where

$$h(x_i,\beta) = \rho\Big(\big\langle\beta_d, \phi\big(\langle\beta_{d-1}, \dots \phi(\langle\beta_1, x_i\rangle)\,\big\rangle\Big)\,\Big\rangle\Big)$$
$$x \longrightarrow \boxed{\sigma(\langle\beta_1, x\rangle)} \longrightarrow \boxed{\sigma(\langle\beta_2, \cdot\rangle)} \longrightarrow \dots \longrightarrow \boxed{\rho(\langle\beta_d, \cdot\rangle)} \longrightarrow h(x)$$

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Chain rule of calculus:
$$\frac{\partial f(g(x))}{\partial x} = \frac{\partial f(g)}{\partial g} \frac{\partial g(x)}{\partial x}$$

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Automatic Differentiation: each function f(x) also implements its gradient

$$\nabla_x f(x) = (\frac{\partial f(x)}{\partial x_1}, \dots, \frac{\partial f(x)}{\partial x_n})^\top$$

Deep Nets: use multiple (logistic regression-like) layers

- learnable linear combinations $\langle \beta, \bullet \rangle$
- non-linear activations σ





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Practical Recommendations:

• Carefully Design Loss Functions to reflect your goals

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Practical Recommendations:

- Carefully Design Loss Functions to reflect your goals
- Use Popular First-Order Methods like AdaBelief or SGD with Nesterov Momentum

Data and Assumptions

Machine Learning = data o model o fit

What we have learned:

- Deep Nets are universal function approximators
- Customized loss functions let them learn what we need
- We know effective ways of optimizing them

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- Deep Nets are universal function approximators
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Recall that we approximate

$$R(h_{\beta},\ell) = \mathbb{E}_{(x,y)\sim\mathbb{P}}\big(\ell(h_{\beta}(x),y)\big)$$

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Independent and Identical Distribution (IID) Assumption:

$$(x,y) \sim \mathbb{P} \quad \forall \quad (x,y) \in \mathcal{D} \cup \mathcal{D}_{\text{test}}$$

Recall that we approximate



Types of Data Set Shift⁵

Recognize that $\mathbb{P}(X,Y) = \mathbb{P}(X \mid Y) \cdot \mathbb{P}(Y)$

⁵ Kull and Flach, "Patterns of dataset shift", 2014.
Recognize that $\mathbb{P}(X,Y) = \mathbb{P}(X \mid Y) \cdot \mathbb{P}(Y)$

Label Shift:

 $\mathbb{P}_{\mathcal{S}}(X \mid Y) = \mathbb{P}_{\mathcal{T}}(X \mid Y)$

 $\mathbb{P}_{\mathcal{S}}(Y) \neq \mathbb{P}_{\mathcal{T}}(Y)$

Recognize that
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Label Shift:Concept Shift:
$$\mathbb{P}_{\mathcal{S}}(X \mid Y) = \mathbb{P}_{\mathcal{T}}(X \mid Y)$$
 $\mathbb{P}_{\mathcal{S}}(Y) = \mathbb{P}_{\mathcal{T}}(Y)$ $\mathbb{P}_{\mathcal{S}}(Y) \neq \mathbb{P}_{\mathcal{T}}(Y)$ $\mathbb{P}_{\mathcal{S}}(X \mid Y) \neq \mathbb{P}_{\mathcal{T}}(X \mid Y)$

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Label Shift:Concept Shift:(Also) Concept Shift:Covariate Shift:
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Correction Methods are available for each type, but require extra information

(additional data, more assumptions, ...) 🦨

Domain-Adversarial Unsupervised Domain Adaptation⁶

- Assume Concept Shift $\mathbb{P}_{\mathcal{S}}(X \mid Y) \neq \mathbb{P}_{\mathcal{T}}(X \mid Y)$ and $\mathbb{P}_{\mathcal{S}}(Y) = \mathbb{P}_{\mathcal{T}}(Y)$
- Employ Unlabeled Data $D_{\mathcal{T}} = \{x \sim \mathbb{P}_{\mathcal{T}}(X)\}$

⁶ Ganin et al., "Domain-Adversarial Training of Neural Networks", 2016.

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- Employ Unlabeled Data $D_{\mathcal{T}} = \{x \sim \mathbb{P}_{\mathcal{T}}(X)\}$



⁶ Ganin et al., "Domain-Adversarial Training of Neural Networks", 2016.

Domain-Adversarial Unsupervised Domain Adaptation⁶

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Label Noise:

- Training Labels $\,\widehat{y}\,$ are randomly flipped versions of the ground-truth $\,y\,$
- Assumptions about the flipping process $y \to \widehat{y}$ are required

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Class-Conditional Noise: $\mathbb{P}(Y = +1 \mid X = x) = a \cdot \mathbb{P}(\widehat{Y} = +1 \mid X = x) + b$



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- Each instance is a set $\{x_i \in \mathcal{X} : 1 \leq i \leq m\}$ of variable size m
- + ${\mathcal Y}$ are properties of such sets

⁸ Zaheer et al., "Deep sets", 2017.

Deep Sets⁸

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Deep Sets⁸

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Concluding Remarks

Architecture Search vs feature engineering

Scale great for big data (but not for small data)

GPUs required as well as computation time for fitting

JAX, PyTorch, Tensorflow, or Keras?

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JAX:

- JIT compilation speedups
- API identical to Numpy/Scipy
- Clean functional programming style (clarity, separation of concerns)
- Evolving eco-system and fewer solutions



- 2. Fitting
- 3. Data and Assumptions
- 4. Concluding Remarks
- 5. Hands-On Exercises (Quentin Führing, Jan Herdieckerhoff)

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