## Machine Learning for Scattering Amplitudes

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## LHC / HL-LHC Plan



## An example: di-bosons



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$N_{\text {SM }}=100, \varepsilon_{\text {EXP }}=3 \%, \varepsilon_{\text {TH }}=\{15 \%, 3 \%\} \Rightarrow \frac{N_{\text {BSM }}}{N_{\text {SM }}}<\{46 \%, 18 \%\} @ 95 \%$ C.I.

## An example: di-bosons



$N_{\text {SM }}=100, \varepsilon_{\text {EXP }}=3 \%, \varepsilon_{\text {TH }}=\{15 \%, 3 \%\} \Rightarrow \frac{N_{\text {BSM }}}{N_{\text {SM }}}<\{46 \%, 18 \%\} @ 95 \%$ C.I.
Better precision $\rightarrow$ better ability to discover or exclude BSM
$>$ Precision $\rightarrow$ compute higher orders in expansion

$$
\begin{aligned}
& \text { Exact value }=\underline{0.142857143} \quad \underline{\text { LO NLO NNLO N3LO }} \\
& \frac{1}{7}=\frac{1}{10}\left[1-\frac{3}{10}\right]^{-1} \approx \frac{1}{10}[1+0.3+0.09+0.027+\ldots] \\
& \begin{array}{rcccc}
\text { Cumulative sum: } & 0.1 & 0.13 & 0.139 & \frac{0.1417}{} \\
\text { Relative error: } & 30 \% & 9 \% & 3 \% & 1 \%
\end{array}
\end{aligned}
$$

> Perturbative expansion in QFT (but, series is asymptotic)

> Need Monte Carlo events @ higher orders in $\alpha$
> Higher-order matrix elements are slow to evaluate numerically
> Moreover, need to evaluate these matrix elements many times

## The Monte Carlo method



Cauchy-Lorentz dist'n $\propto \frac{\gamma}{\pi\left[\gamma^{2}+(x-\mu)^{2}\right]}$ with $\mu=\frac{1}{2}, \gamma=\frac{1}{16}$

## The Monte Carlo method



## The Monte Carlo method



For instance, time to generate 1 million events s.t. MC statistical error $1 / \sqrt{N} \sim 10^{-3}$

| time/point $[s]$ | unwgt. efficiency | CPU time |
| :---: | :---: | :---: |
| 1 | $100 \%$ | 12 days |
| 10 | $100 \%$ | 116 days |
| 10 | $1 \%$ | 32 years |
| 1000 | $1 \%$ | $\mathbf{3 1 7 0}$ years |

This is not just about speeding up - it's about making the impossible possible ( $1 \%$ eff. is quite optimistic)

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Upshot: neural network CPU time $\mathcal{O}\left(10^{-3}\right) \mathrm{s} \sim$ indep. ${ }^{\ddagger}$ of amplitude!

| process <br> (8(process_id)) | LO runtime estimate for $10^{-3}$ uncertainty | NLO runtime estimate for $10^{-3}$ uncertainty | NNLO runtime esti for $10^{-3}$ uncertai |  |
| :---: | :---: | :---: | :---: | :---: |
| $\begin{gathered} p p \rightarrow H \\ (\mathrm{pph} 21) \end{gathered}$ | 2 CPU seconds | 1 CPU minute | 19 CPU days |  |
| $\begin{aligned} & p p \rightarrow Z \\ & (p p z 01) \end{aligned}$ | 4 CPU seconds | 1 CPU minute | 11 CPU days |  |
| $\underset{(\mathrm{ppw} 01)}{p p \rightarrow W^{-}}$ | 2 CPU seconds | 1 CPU minute | 10 CPU days |  |
| $\begin{gathered} p p \rightarrow W^{+} \\ (\mathrm{ppwx01)} \end{gathered}$ | 5 CPU seconds | 2 CPU minutes | 11 CPU days |  |
| $\begin{gathered} p p \rightarrow e^{-} e^{+} \\ (\text {ppeex02) } \end{gathered}$ | 28 CPU seconds | 12 CPU minutes | 22 CPU days |  |
| $p p \rightarrow \nu_{e} \bar{\nu}_{c}$ <br> (ppnenex02) | 1 CPU minute | 4 CPU minutes | 18 CPU days |  |
| $\begin{aligned} & p p \rightarrow e^{-} \bar{\nu}_{e} \\ & \text { (ppenex02) } \end{aligned}$ | 1 CPU minute | 16 CPU minutes | 21 CPU days |  |
| $\begin{aligned} & p p \rightarrow e^{+} \nu_{e} \\ & \text { (ppexne02) } \end{aligned}$ | 1 CPU minute | 15 CPU minutes | 24 CPU days |  |
| $\begin{aligned} & p p \rightarrow \gamma \gamma \\ & (\text { ppaa02 }) \end{aligned}$ | 1 CPU minute | 19 CPU minutes | 6 CPU days |  |
| $\begin{gathered} p p \rightarrow e^{-} e^{+} \gamma \\ (\text { ppeexa03) } \end{gathered}$ | 9 CPU minutes | 4 CPU hours | 167 CPU days |  |
| $\begin{aligned} & p p \rightarrow \nu_{c} \bar{\nu}_{e} \gamma \\ & \text { (ppnenexa03) } \end{aligned}$ | 1 CPU minute | 1 CPU hour | 17 CPU days |  |
| $\begin{aligned} & p p \rightarrow e^{-} \bar{\nu}_{e} \gamma \\ & \text { (ppenexa03) } \end{aligned}$ | 13 CPU minutes | 9 CPU hours | 232 CPU days |  |
| $p p \rightarrow e^{+} \nu_{e} \gamma$ <br> (ppexnea03) | 17 CPU minutes | 1 CPU day | 443 CPU days |  |
| $\begin{gathered} p p \rightarrow Z Z \\ (\mathrm{ppzz02}) \end{gathered}$ | 1 CPU minute | 4 CPU minutes | 25 CPU days |  |
| $\underset{(\mathrm{ppwxw02)}}{p p} \rightarrow W^{+} W^{-}$ | 1 CPU minute | 3 CPU minutes | 13 CPU days |  |
| $\underset{\left(\text { ppemexmax } \mu^{2}\right)}{p p \rightarrow e^{-} \mu^{-} e^{+} \mu^{+}}$ | 2 CPU minutes | 20 CPU minutes | 45 CPU days |  |
| $\begin{gathered} p p \rightarrow e^{-} e^{-} e^{+} e^{+} \\ \quad(\text { ppeeexex04) } \end{gathered}$ | 6 CPU minutes | 1 CPU hour | 193 CPU days |  |
| $\begin{gathered} p p \rightarrow e^{-} e^{+} \nu_{\mu} \bar{\nu}_{\mu} \\ (\text { ppeexnmrmx04) } \end{gathered}$ | 3 CPU minutes | 29 CPU minutes | 31 CPU days |  |
| $\begin{aligned} & p p \rightarrow e^{-} \mu^{+} \nu_{\mu} \bar{\nu}_{e} \\ & \text { (ppemxnmex04) } \end{aligned}$ | 7 CPU minutes | 3 CPU hours | 119 CPU days |  |
| $\begin{aligned} & p p \rightarrow e^{-} e^{+} \nu_{e} \bar{\nu}_{e} \\ & (\text { ppeexnenex04) } \end{aligned}$ | 10 CPU minutes | 4 CPU hours | 52 CPU days |  |
| $\begin{gathered} p p \rightarrow e^{-} \mu^{-} e^{+} \bar{\nu}_{\mu} \\ (\text { ppemexnmx04) } \end{gathered}$ | 3 CPU minutes | 26 CPU minutes | 19 CPU days |  |
| $\begin{gathered} p p \rightarrow e^{-} e^{-} e^{+} \bar{\nu}_{e} \\ \text { (ppeeexnex04) } \end{gathered}$ | 6 CPU minutes | 1 CPU hour | 39 CPU days |  |
| $\begin{gathered} p p \rightarrow e^{-} e^{+} \mu^{+} \nu_{\mu} \\ (\text { ppeexmxrm04) } \end{gathered}$ | 4 CPU minutes | 1 CPU hour | 21 CPU days |  |
| $\underset{\text { (ppeexexne04) }}{p p \rightarrow e^{-} e^{+} e^{+} \nu_{e}}$ | 6 CPU minutes | 3 CPU hours | 44 CPU days |  |

Slide by Marius Wiesemann

## ATLAS Computing Budget, e.g.



But remember the goal: impossible $\rightarrow$ possible

## Why is it reasonable to approximate?

There are many sources of error:

- Experimental: statistics, JES/JER, tagging, ...,
- Theoretical: PDF, $\alpha_{s}, \ldots$,
- Monte Carlo statistics $\sim \mathcal{O}\left(10^{-3}\right)$,
this guides the approximation precision requirement
and ...


LO (60\%)


Tree $\times$ 2-loop interference $\sim 20 \%$ of the NNLO contribution...
... but $\mathrm{O}(\mathbf{1 0 0} \mathbf{- 1 0 0 0})$ times slower than 1 loop amplitudes


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## Machine Learning

(1) UnIVERSAL Approximation Theorem: "....any multivariate continuous function can be represented as a superposition of one-dimensional functions" (Neural Networks/sigmoid) [From Braun, J. \& Griebel, M. Constr Approx (2009)]
$>$ In practice, convergence is non-trivial (and not guaranteed)
$\checkmark$ Gradient boosting machines perform extremely well

Deep neural networks with special architectures do even better for higher dimensions

## Definition of Machine Learning

The basic concept of machine learning in data science involves using statistical learning and optimization methods that let computers analyze datasets and identify patterns (view a visual of machine learning via $R_{2} D_{3} \boxed{4}$ ). Machine learning techniques leverage data mining to identify historic trends and inform future models.

The typical supervised machine learning algorithm consists of roughly three components:

1. A decision process: A recipe of calculations or other steps that takes in the data and "guesses" what kind of pattern your algorithm is looking to find.
2. An error function: A method of measuring how good the guess was by comparing it to known examples (when they are available). Did the decision process get it right? If not, how do you quantify "how bad" the miss was?
3. An updating or optimization process: A method in which the algorithm looks at the miss and then updates how the decision process comes to the final decision, so next time the miss won't be as great.
[https://ischoolonline.berkeley.edu/blog/what-is-machine-learning/]

## Lots of machine learning activity in HEP theory

Approximating amplitudes
Numerical stability by well-chosen integration contour
Winterhalder, Magerya, Villa, Jones, Kerner, Butter, Heinrich, Plehn [2112.09145]

## Symbolic simplification of polylogs using language models

Dersy, Schwartz, Zhang
[2206.04115]


Hadronization Ilten, Menzo, Youssef, Zupan [2203.04983]

And much more...

Integration and sampling efficiency
see e.g., Bendavid [1707.00028]; Klimek,
Perelstein [1810.11509]; Gao, Isaacson, Krause [arXiv:2001.05486]; Gao, Höche, Isaacson, Krause, Schulz [2001.10028], Maitre, SantosMateos [2211.02834]

## Boosted decision trees with XGBoost

Sequential, additive corrections to previous result

$$
\begin{aligned}
\hat{y}_{i}^{(0)} & =0 \\
\hat{y}_{i}^{(1)} & =f_{1}\left(x_{i}\right)=\hat{y}_{i}^{(0)}+f_{1}\left(x_{i}\right) \\
\hat{y}_{i}^{(2)} & =f_{1}\left(x_{i}\right)+f_{2}\left(x_{i}\right)=\hat{y}_{i}^{(1)}+f_{2}\left(x_{i}\right) \\
& \cdots \\
\hat{y}_{i}^{(t)} & =\sum_{k=1}^{t} f_{k}\left(x_{i}\right)=\hat{y}_{i}^{(t-1)}+f_{t}\left(x_{i}\right)
\end{aligned}
$$




## Neural network with skip connections



## Physics guidance and considerations

> Functions span many orders of magnitude, transform

$$
f(x)=\left\{\begin{aligned}
\log (1+x) & x>0 \\
-\log (1-x) & x<0
\end{aligned}\right.
$$

> Symmetries of the amplitudes $\rightarrow$ reduce number of functions needed and necessary calls, even
> Improve NN performance by constructing linear combinations of functions with nicer properties (e.g. even more symmetry)
>How to generate a training sample over the domain?

- Generally, sample uniformly
- Some variables need to be sampled log-uniformly - need to invert transformation s.t. point density is uniform!
>High-Precision Regressors for Particle Physics
F. Bishara, A. Paul, J. Dy. Paper submitted to Nature Scientific

Reports for peer-review (now in $2^{\text {nd }}$ round) [arXiv:2302.00753]
>Skip Connections for High Precision Regressors F.Bishara, A. Paul, J. Dy. Machine Learning and the Physical Sciences, Workshop at the 36th Conference on Neural Information Processing Systems (NeurIPS 2022)
> Machine Learning Amplitudes for Faster Event Generation F. Bishara and M. Montull. Phys. Rev. D 107 (2023) no.7, L071901 [arXiv:1912.11055]

## Proof of Principle

[FB \& Marc Montull [1912.11055 ]]
$>\left[2 m_{Z} \oplus p_{T, Z}>1 \mathrm{GeV}, 3 \mathrm{TeV}\right] \mapsto[0,1]^{2}$

- the $p_{T}$ cut regulates an integrable singularity @ $\cos \theta= \pm 1$ as in MCFM and MG5_aMC@NLO otherwise no cuts on P.S.!
- extending $\sqrt{\hat{s}}$ to the full 14 TeV is trivial
$>$ Phase-space is 2-dimensional: $\{\sqrt{\hat{s}}, \cos \theta\}$
- squared/averaged matrix element $\left.\left.\langle | \mathcal{M}\right|^{2}\right\rangle: \mathbb{R}^{2} \mapsto \mathbb{R}_{>0}$
- for on-shell $Z$ 's, invariant under $\cos \theta \rightarrow-\cos \theta$
$>$ It is important to normalize $\left.\left.\langle | \mathcal{M}\right|^{2}\right\rangle$ because of loss function
- simple sol'n: divide by max. value in large sample
- better: divide by std. deviation of large sample
- even better: take the log
>Populate full phase-space uniformly
- Training: 1.5M points
- Validation: 15M points ( $10 \times$ to catch rare events)
$>$ Compute $\left.\left.\langle | \mathcal{M}\right|^{2}\right\rangle$ using OpenLoops2
[Buccioni, Lang, Lindert, Maierhöfer, Pozzorini, Zhang, Zoller [1907.13071]]
> Approximation error defined as

$$
\varepsilon=1-\frac{\text { approx }}{\text { exact }}
$$

## Proof of principle: loop-induced matrix element





Exact (OpenLoops2): ~10s / 1k point Approximate: $\sim 10 \mathrm{~s} / \mathbf{1 M}$ points

Relative approximation error $<10^{-3}, \quad$ speed gain $1000 \times$

## $\mathrm{qq} \rightarrow \mathrm{ZZ} @ 2 \mathrm{~L}$ (on-shell)

> Two-loop form-factors from VVAMP (finite remainder)
[Gehrmann, von Manteuffel, Tancredi [1503.04812]]
$>$ Compute and approximate $\mathcal{T}^{(2)}$ (full or $2 \mathrm{~L} \times$ Born)



Exact: ~16s / point<br>Approximate: $\sim 16 s / \mathbf{1 M}$ points

## The $q q \rightarrow 4 \ell$ Amplitudes

## $\mathrm{pp} \rightarrow 4 \ell$ @ NNLO (double virtual)



[F] 察~mur

## The phase space



The resonant-propagator numerators can be rewritten as

$$
\Delta_{\mu \nu}=-g_{\mu \nu}+(1-\xi) \frac{q_{\mu} q_{\nu}}{q^{2}-m^{2}} \xrightarrow{\text { e.o.m. }}-g^{\mu \nu}=\sum_{\lambda} \epsilon_{\mu}^{\lambda} \epsilon_{\nu}^{\lambda *}
$$

## Two-loop matrix element

form factors = scalar
Squared amplitude:

## functions of kinematic vars.

Gauge and Lorentz invariant sub-amplitudes


8d P.S.

## Two paths to approximation

## k-factor

- Couplings cannot be factored out (frozen-in)
- Phase-space is 8-dim.
- Can sum over helicities $\rightarrow$ only one function per
 process


## (sub)-amplitudes

- Couplings can be factored out (at least when sum of Qi=0)
- Phase-space is 4-dim.
- Can be recycled for different
 vector boson combinations
[Work in progress with Ayan Paul]
> Goal: implement into MC generators, many details to consider
- want functions that can be recycled $\rightarrow$ couplings factored out
- and for this, approximate amplitudes (i.e. not squared)
- amplitudes are complex objects $f: \mathbb{R}^{d} \mapsto \mathbb{C}$
- want $V_{1}$ and $V_{2}$ off-shell but don't want leptons so 4d
> Therefore, have $2 \times 3 \times 3=18$ amplitudes in principle $\checkmark$ Amplitudes have symmetries $\rightarrow$ reduced set
$>$ Nice choice of reference momenta $\rightarrow$ more symmetry
- simultaneous light-cone decomposition of $p_{3}$ and $p_{4}$ leads to

$$
\epsilon_{3, \mu}^{-}=\frac{\left\langle 4 \gamma_{\mu} 3\right]}{\sqrt{2}\langle 43\rangle}, \quad \epsilon_{3, \mu}^{+}=\frac{\left\langle 3 \gamma_{\mu} 4\right]}{\sqrt{2}[34]}, \quad \epsilon_{4, \mu}^{-}=\frac{\left\langle 3 \gamma_{\mu} 4\right]}{\sqrt{2}\langle 34\rangle}, \quad \epsilon_{4, \mu}^{+}=\frac{\left\langle 4 \gamma_{\mu} 3\right]}{\sqrt{2}[43]}
$$

- in C.M. frame with $p_{3}$ and $p_{4}$ pointed along $\pm \hat{z}$ direction and with appropriate choice of spinor phases, $\langle 34\rangle=[43]$
> Only 4 / 18 amplitudes can generate the full set
$>\Re$ and $\Im$ parts of the amplitudes are correlated $\rightarrow$ natural to output them together (trivial for NNs)
> In the future, could be a good application for complex activation functions
>For now, ignore complications that arise if the two pairs of leptons have the same flavor

Populating the Phase Space
> Map full phase-space to unit hypercube

$$
\begin{aligned}
\sqrt{s_{12}} & \in\left[m_{34}+m_{56}, 14 \mathrm{TeV}\right] \mapsto[0,1] \\
\cos \theta^{*} & \in[-1,1] \mapsto[0,1] \\
m_{34}, m_{56} & \in[50,130] \mathrm{GeV} \mapsto[0,1]
\end{aligned}
$$

- otherwise no cuts on P.S.!
- two options to extend $m_{i j}$ even up to 14 TeV to cover $W$ boson

The scattering angle of $Z\left(p_{34}\right)$ is defined as

$$
\cos \theta^{*}=\frac{t-u}{s \lambda}
$$

where $s \equiv s_{12}$ and $\lambda$ is the Källén function $\lambda\left(1, \frac{m_{34}}{\sqrt{s_{12}}}, \frac{m_{56}}{\sqrt{s_{12}}}\right)$

## Early results: $\sqrt{\mathrm{s}_{12}}$ up to 500 GeV





>Amplitudes span many order of magnitude (and can be negative of course) $\rightarrow$ transform according to

$$
f(x)=\left\{\begin{aligned}
\log (1+x) & x>0 \\
-\log (1-x) & x<0 \\
0 & \text { otherwise }
\end{aligned}\right.
$$


> Training the network is done on the full phase-space, uniformly populated except for $s_{12}$ because...


$>$ Populate $s_{12}$ log-uniformly

$$
\operatorname{CDF}(x)=\frac{1}{p} \log \left\{1+x\left(e^{p}-1\right)\right\}
$$

$>$ The $m_{34}-m_{56}$ is also clearly sparse if PS is uniformly populated but, for now, keep it as is



Trained on uniformly populated masses predictions in a very small region of PS!
Of course can/should improve this i.e. by distributing according to a wide Cauchy dist.
>Approximation of $2 \Re\left\{\mathcal{M}^{(0)} \mathcal{M}^{(2) *}\right\}$
$>$ Relative error is sub-percent ( $\sim 0.01 \%$ on total)
$>$ Runs in $<2$ milliseconds per phase-space point compare with 2 seconds for exact!
> Code to produce this:

- Fortran prog. (no ext. dep.)
- reads parameter files (a few MB)
- takes in phase-space
 coords
- outputs helicity amplitudes


## K-Factors

>"Toy" process just to establish generalization to higher dims.
[FB, Ayan Paul, Jennifer Dy; https://ml4physicalsciences.github.
io/2022/files/NeurIPS_ML4PS_2022_164.pdf]
[FB, Ayan Paul, Jennifer Dy; [2301.XXXXX]]


This study only includes classes [A] + [B]

$>$ Compute $\left.\left.\langle | \mathcal{M}\right|^{2}\right\rangle$ for $q q \rightarrow Z Z(\rightarrow 4 \ell)$ using VVAMP

- Training: 4.8M points
- Validation: 3.2M
- Testing: 2M
$\delta$ distribution for 2D sk-DNN regressors


FB, A. Paul, J. Dy [2302.00753]

$\delta$ distribution for 4D sk-DNN regressors


FB, A. Paul, J. Dy [2302.00753]

$\delta$ distribution for 8D sk-DNN regressors


FB, A. Paul, J. Dy [2302.00753]



## Summary and outlook

> Approximate double-virtual amplitudes can leapfrog MC generation times for some processes
> Implementation soon in MCFM, then in GENEVA and hopefully also MATRIX
> Many many future directions and application to other amplitudes, e.g., including gluon-induced di-bosons @NLO, top mass in the loop, 5-point 3-photon two loop amplitude, etc.

