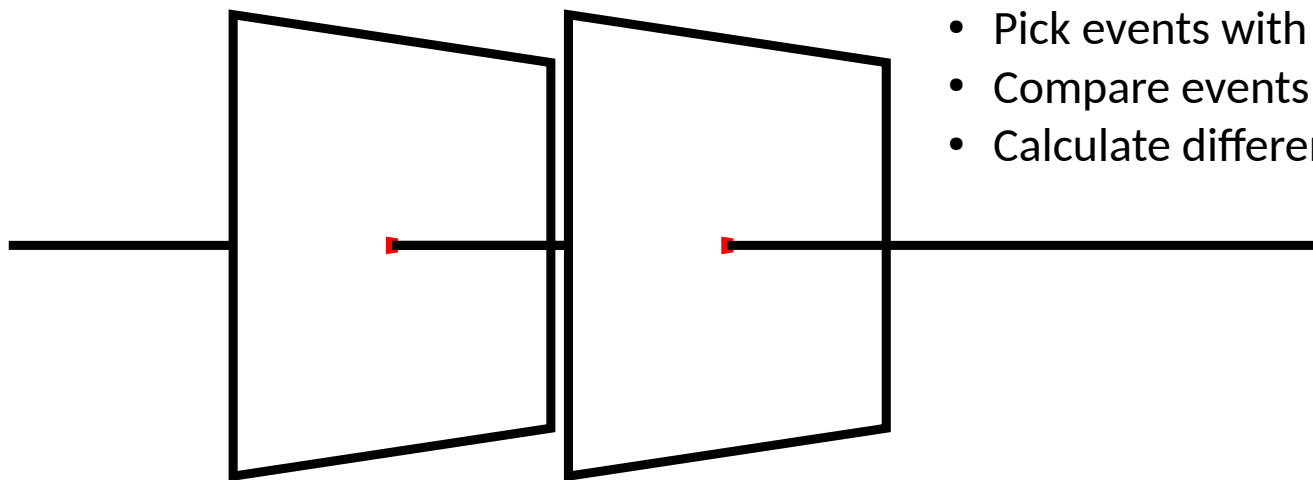




- Pick two pixels, one on first, one on second layer
- Should be at same projected x/y position
- Pick events with hits in these two pixels
- Compare events with same ToT per plane
- Calculate difference between timestamps

